

Console

h = 0.2

x = 0

y(0.2) = 0.00266667

x = 0.2

y(0.4) = 0.0213533

x = 0.4

y(0.6) = 0.0724205

x = 0.6

y(0.8) = 0.173999

h = 0.4

x = 0

y(0.2) = 0.0213333

x = 0.4

y(0.6) = 0.173236

x = 0.8

y(1) = 0.634655

x = 1.2

y(1.4) = 1.98478

